

# Data science for networked data

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Joint work with:

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Wen Yan (Southeast University), and Muni Pydi (UW-Madison)

# Key problems in network modeling

- ① Given data from a network, how do we estimate the network?
- ② How do we model dynamic processes over a network?
- ③ How do we perform efficient search over a network?

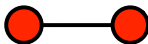
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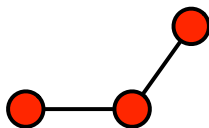
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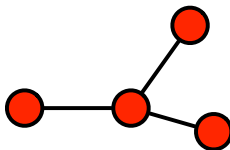
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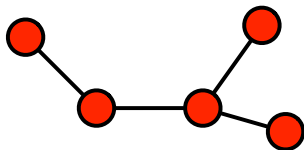
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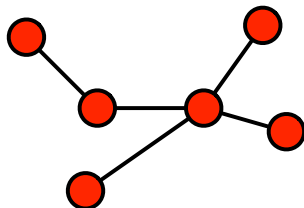
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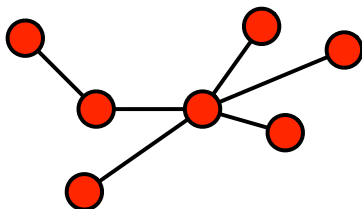
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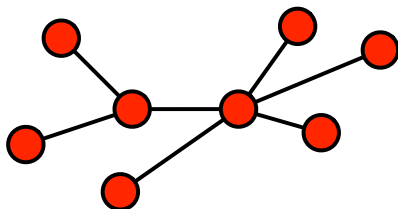
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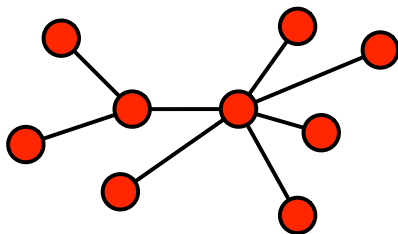
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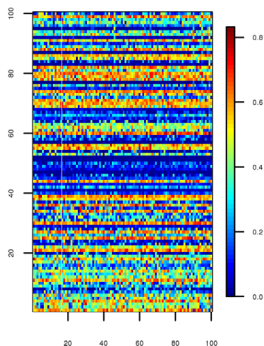


# Prelude: Network estimation

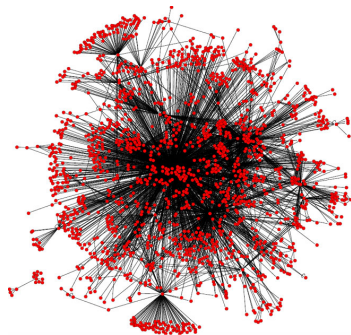
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# Graphical models

- Method for constructing connectivity network from matrix of data



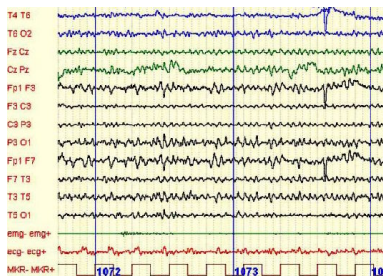
gene expression (mRNA) data



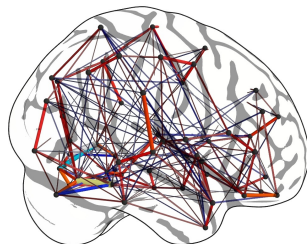
*E. coli* network

# Graphical models

- Method for constructing connectivity network from matrix of data

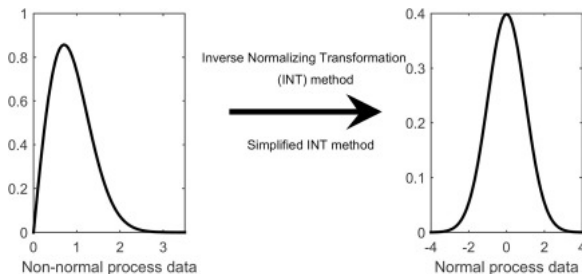


fMRI/EEG readings



“functional connectivity” network

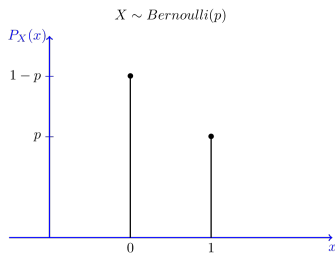
- Mathematical analysis derived for Gaussian data



- In practice, transform data to Gaussian before applying algorithm

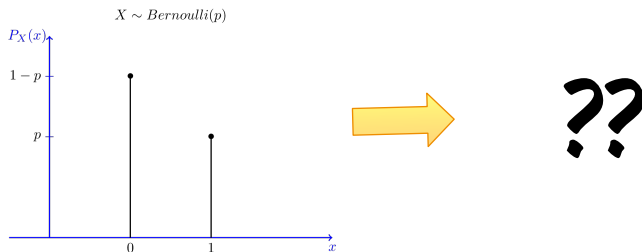


- But not all data are transformable!



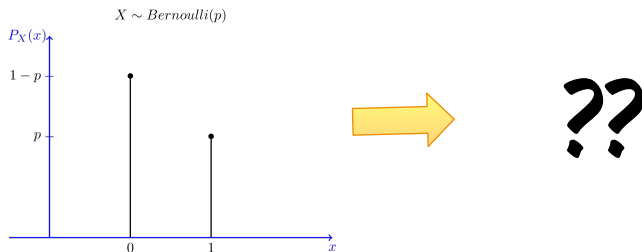
??

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- We have developed new methods for estimating graphical models for discrete (count) data

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- We have developed new methods for estimating graphical models for discrete (count) data
- **However, life is more than network estimation...**

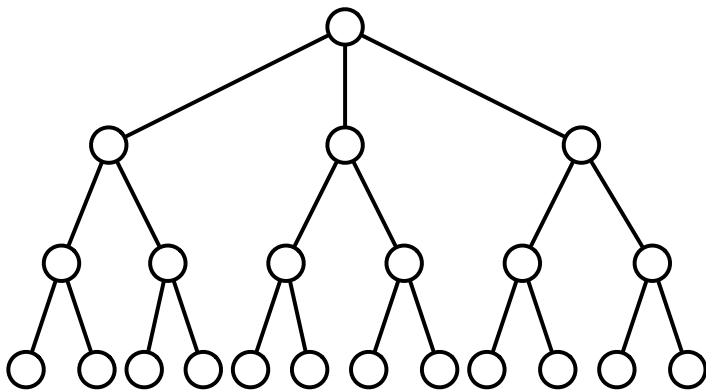
- 1 Statistical inference
  - Confidence sets for source estimation
  - Graph hypothesis testing
- 2 Resource allocation
  - Influence maximization
  - Budget allocation
  - Network immunization
- 3 Local algorithms

# Statistical inference

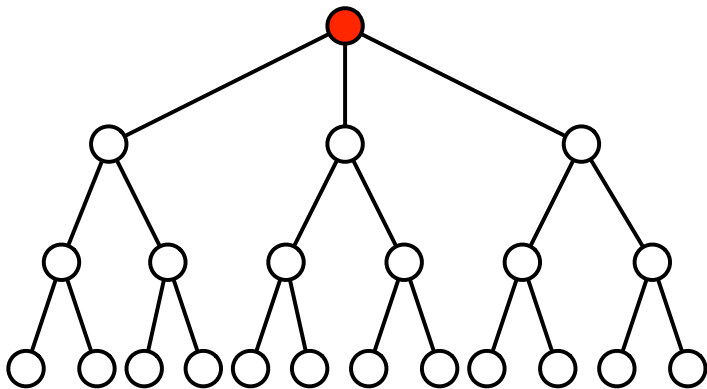


Justin Khim  
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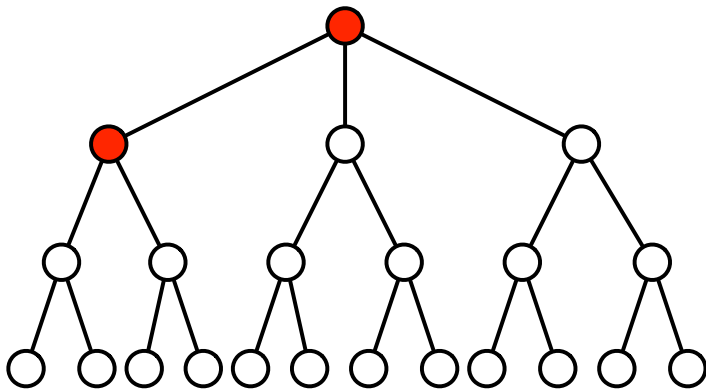
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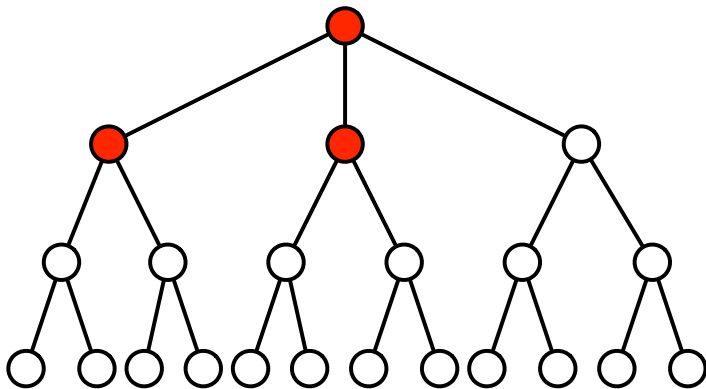


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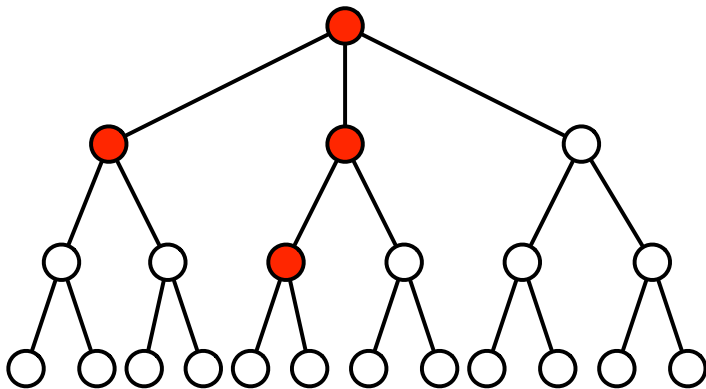




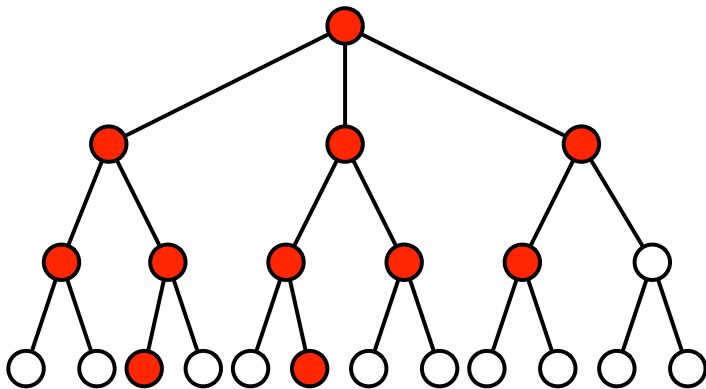
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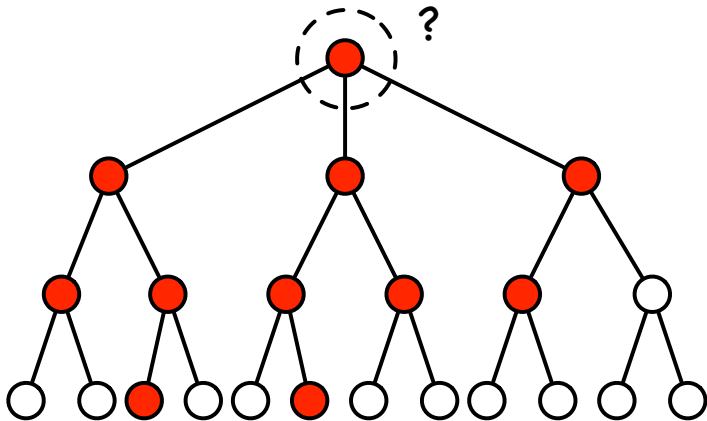
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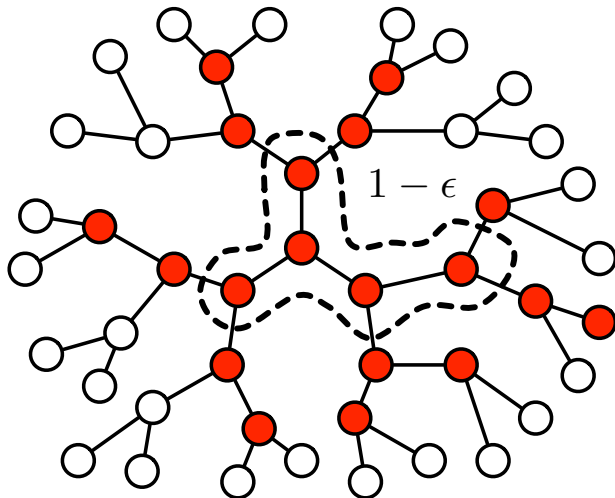


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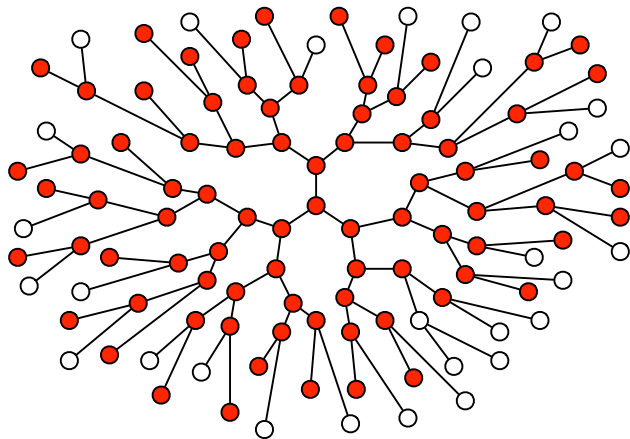
# Confidence sets

- **Instead:** Find a *confidence set* that includes root node with probability at least  $1 - \epsilon$

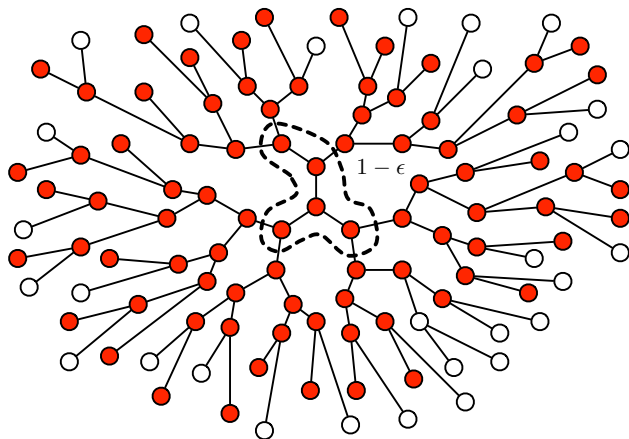


# Confidence sets

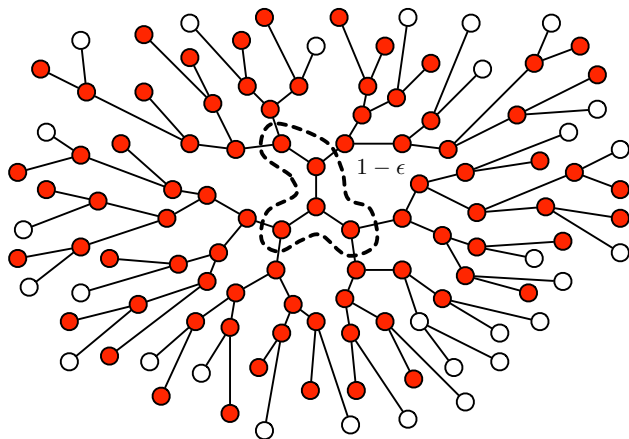
- **Question:** How does size of confidence set grow with number of infected nodes  $n$ ?



- **It doesn't!**



- **It doesn't!**

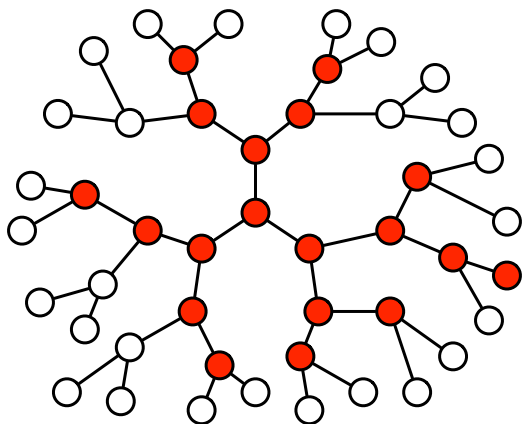


- **Rough interpretation:** No "information loss" about source as disease spreads



# Inference algorithm

- Select nodes that are most “central” to network of infected individuals

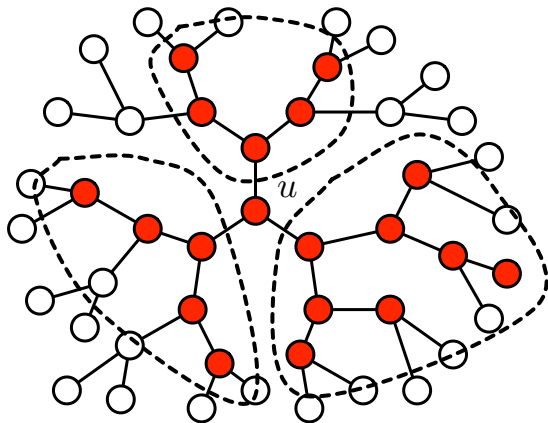


# Inference algorithm

- For each node, compute “min-max subtree size”

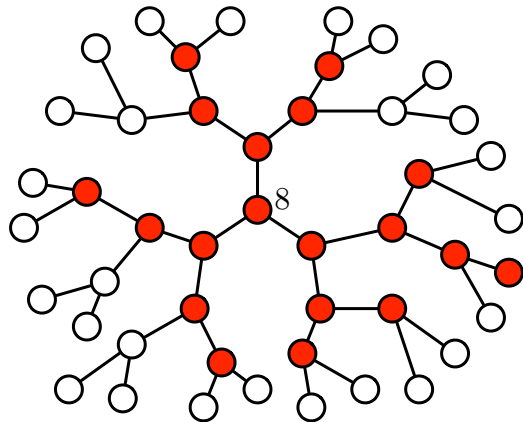
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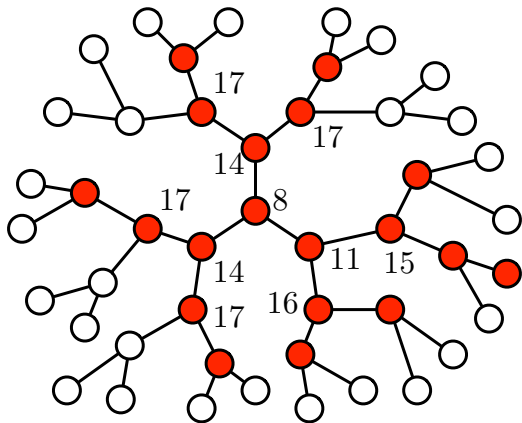
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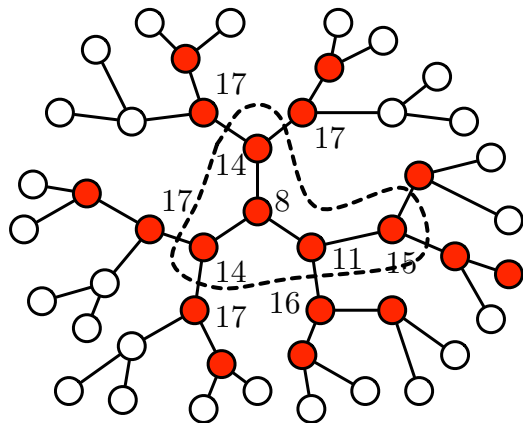
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# Inference algorithm

- Select  $K(\epsilon)$  nodes with smallest values



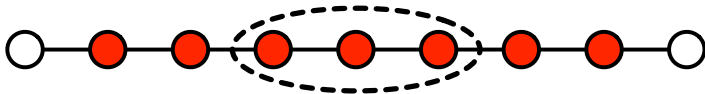
## Theorem

Suppose  $d \geq 3$ . Then the min-max subtree estimator with  $K_\psi(\epsilon) = \frac{C(d)}{\epsilon}$  yields a  $1 - \epsilon$  confidence set for the root.

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- **Note:** Cannot construct finite confidence set for  $d = 2$ ; need set of size  $K = \Theta(\sqrt{n})$





# Extensions and open directions

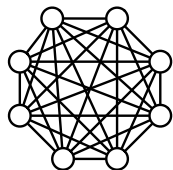
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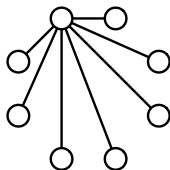
## Open directions:

- What if underlying graph is not a tree?
- What if network is asymmetric?
- What if nodes can heal?

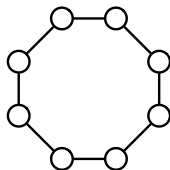
# Graph testing



vs.

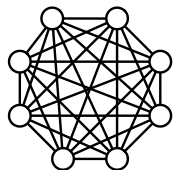


vs.

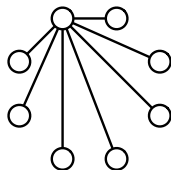


- **Question:** Can we use epidemic data to infer network structure?

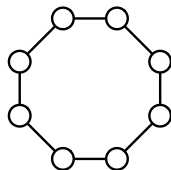
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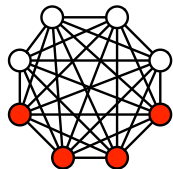
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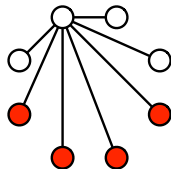
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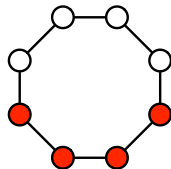
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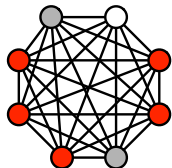


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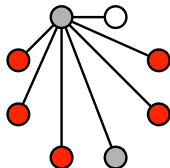


- **Observations:** Infection status of  $n$  nodes in graph

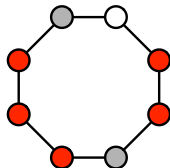
- $k$  infected nodes (1)
- $c$  censored (nonreporting) nodes ( $\star$ )
- $n - k - c$  uninfected nodes (0)



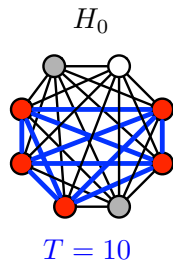
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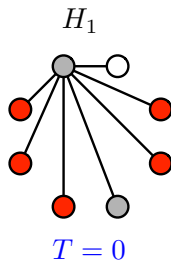
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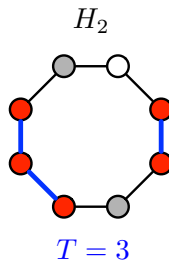
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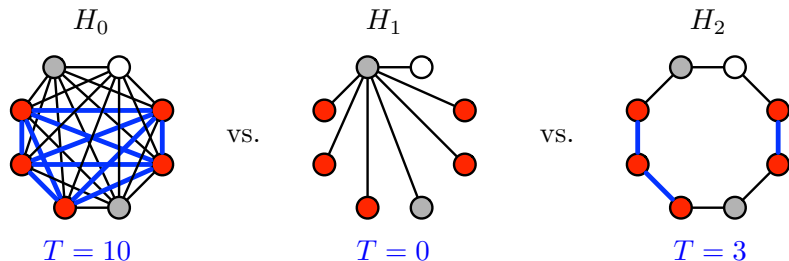
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- Compute test statistic

$$T = \# \text{ edges between infected nodes}$$

# Graph testing



- Compute test statistic

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- Need to construct proper rejection rule based on  $T$ , derive validity of hypothesis test

- Parameters  $\lambda, \eta$ 
  - For each node  $v$ , generate  $T_v \sim \text{Exp}(\lambda)$
  - For each edge  $(u, v)$ , generate  $T_{uv} \sim \text{Exp}(\eta)$
- Infection time of any vertex  $v$  is  $t_v = \min_{u \in N(v)} \{t_u + T_{uv}\} \wedge T_v$



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- Observation vector corresponds to infection states at a certain time
- Subset of censored nodes chosen uniformly at random

# Permutation test

- **Goal:** For  $\alpha \in (0, 1)$ , construct rejection rule such that

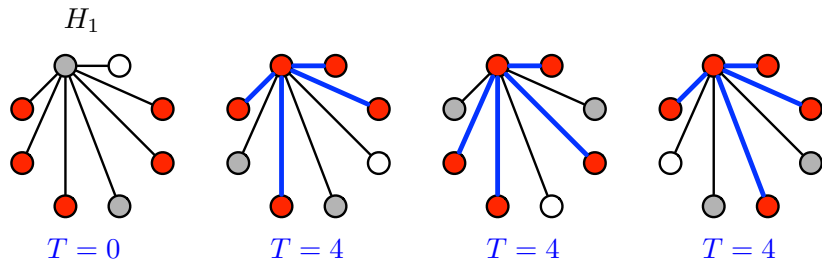
$$P(\text{reject} \mid H_0 \text{ is true}) \leq \alpha$$

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- Use *permutation test* that computes  $T$  for  $\binom{n}{k, c, n-k-c}$  reassignments of infected/nonreporting/uninfected nodes

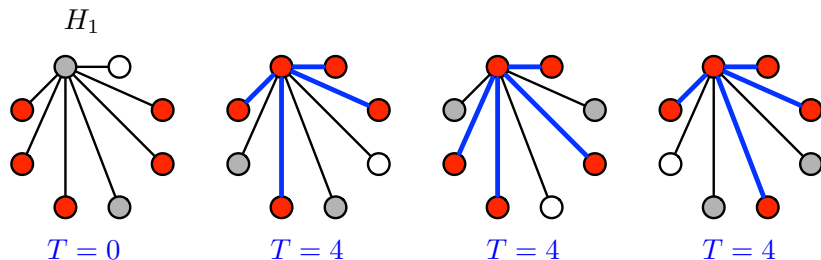


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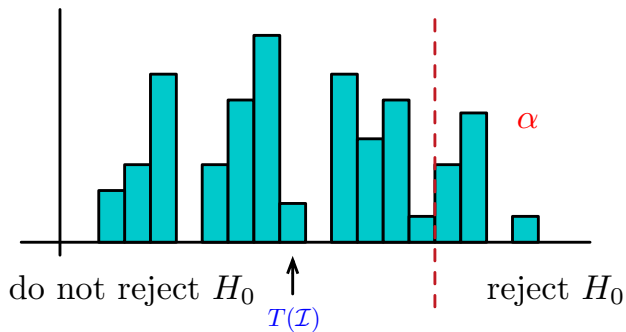
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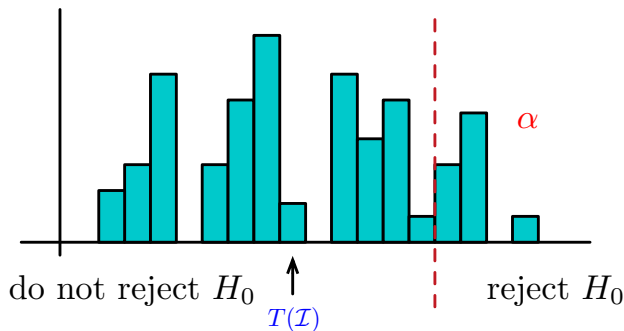


- Based on (randomly chosen) permutations, compute  $p$ -value/rejection region and reject  $H_0$  if ( $p$ -value of  $T$ )  $\leq \alpha$

# Permutation test



# Permutation test



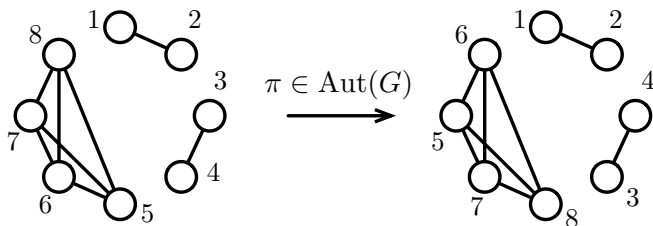
- In practice, sufficient to compute empirical distribution from large number of random permutations

# Theory for permutation test

- Success depends on *symmetries* of underlying networks rather than parameters  $\lambda, \eta$
- Consider  $\Pi_0 = \text{Aut}(G_0)$  and  $\Pi_1 = \text{Aut}(G_1)$ , subsets of  $S_n$

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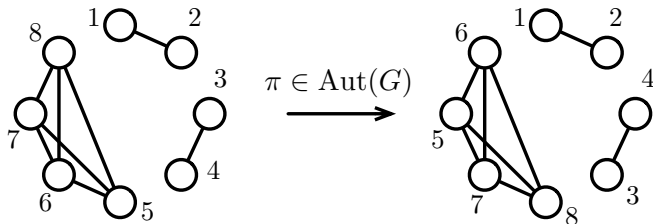
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## Theorem

Let  $\pi$  be drawn uniformly from  $S_n$ . If  $\Pi_1 \Pi_0 = S_n$ , the permutation test controls Type I error at level  $\alpha$ .

# Extensions and open directions

- Characterization of condition  $\Pi_1 \Pi_0 = S_n$  for various graph families
- Bounds on Type II error for specific graphs
- Conditioning on identity of censored nodes

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## Open directions:

- How to identify which graphs to use as null/alternative hypotheses?
- Inhomogeneous  $\lambda$  and  $\eta$ ?
- Confidence sets for underlying network?

# Resource allocation



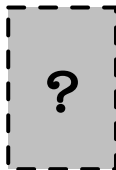
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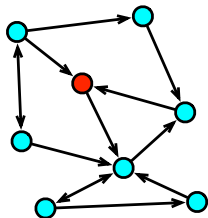
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# Influence maximization (with Justin Khim and Varun Jog)

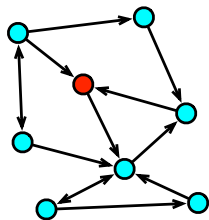
- **New goal:** Seed a network to “infect” as many nodes as possible
- Useful for information dissemination, marketing, etc.



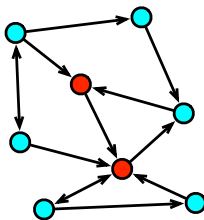
$t = 0$

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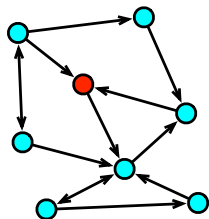
$t = 0$



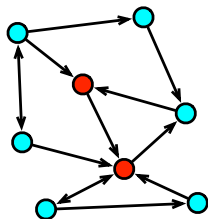
$t = 1$

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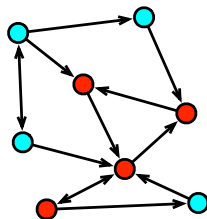
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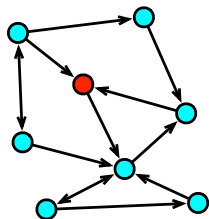
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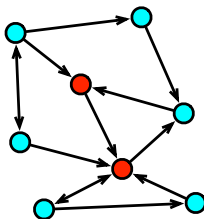
$t = 2$

# Influence maximization (with Justin Khim and Varun Jog)

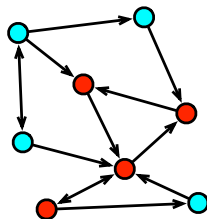
- **New goal:** Seed a network to “infect” as many nodes as possible
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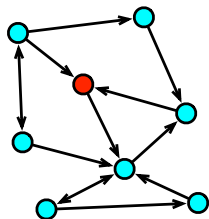
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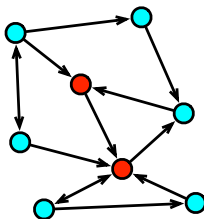


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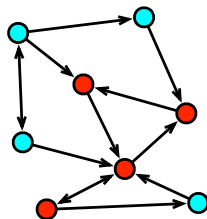
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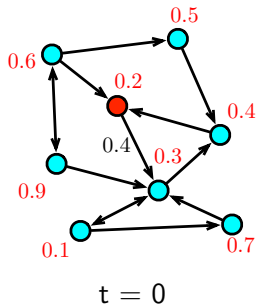
- 1 If  $k$  nodes may be infected initially, which nodes should be selected to maximize infection spread?
- 2 How to determine maximal set efficiently?

## Model: Linear threshold model (broadly, triggering models)

- Edges have weights  $(b_{ij})$ , satisfying  $\sum_j b_{ji} \leq 1$
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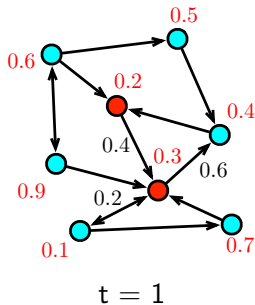
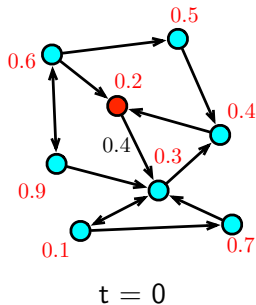


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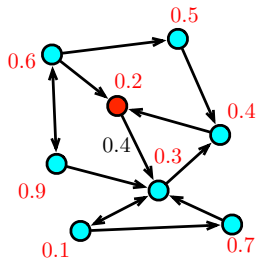


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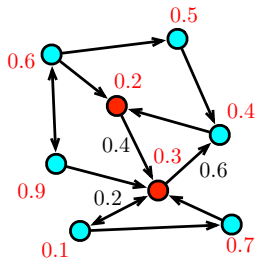
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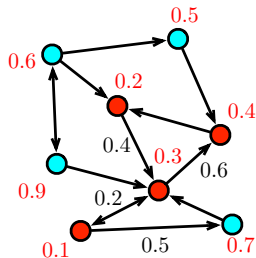
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- However, method involves approximating  $\mathcal{I}$  at each iteration of greedy algorithm via simulations



# Key contributions

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- ② Characterization of gap between bounds

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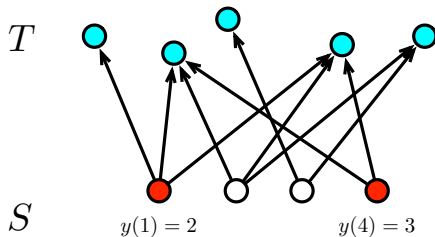
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  - 2 Characterization of gap between bounds
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- Leads to significant speed-ups:

	$LB_1$	$LB_2$	$UB$	Simulation
Erdős-Renyi	<b>1.00</b>	2.36	27.43	710.58
Preferential attachment	<b>1.00</b>	2.56	28.49	759.83
2D-grid	<b>1.00</b>	2.43	47.08	1301.73

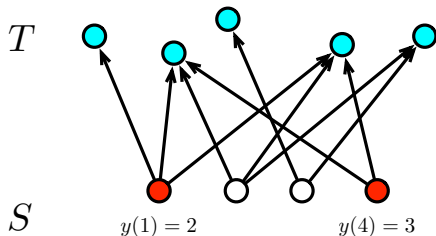
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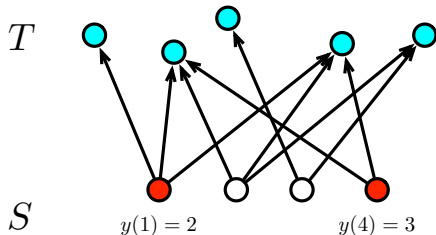


- **Mathematical formulation:** If resources  $\{y(s)\}_{s \in S}$  are allocated among source nodes  $S$ , probability of influencing customer  $t$  is

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so we solve  $\max \sum_{t \in T} I_t(y)$  s.t.  $\sum_{s \in S} y(s) \leq B$

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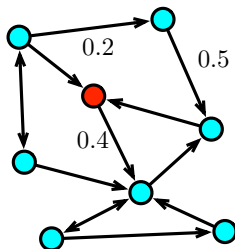
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- **Goal:** Develop efficient algorithms for robust budget allocation with provable approximation guarantees
- **Ingredients:** Maximization of min of submodular functions, extensions to integer lattices and budget constraints

- **Goal:** Given a budget of interventions at nodes/edges of a graph, how to optimally distribute resources to retard an epidemic?

# Network immunization (with Wen Yan)

- **Goal:** Given a budget of interventions at nodes/edges of a graph, how to optimally distribute resources to retard an epidemic?
- Interested in *fractional immunization*, which only decreases infectiveness of nodes/edges



- Formulation as influence maximization problem:

$$\min_{\sum \theta_{ij} \leq B} \left\{ \max_{A \subseteq V: |A| \leq k} \mathcal{I}(A; \{b_{ij}\} - \{\theta_{ij}\}) \right\}$$

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- **Challenges:**

- 1 Bilevel optimization problem involving discrete and continuous variables
- 2 No computable closed-form expression for  $\mathcal{I}$  or  $\nabla \mathcal{I}$

# Local algorithms



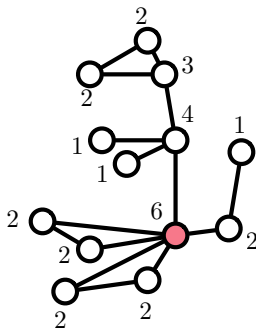
Muni Pydi  
(UW-Madison)



Varun Jog  
(UW-Madison)

# Maximizing graph functions

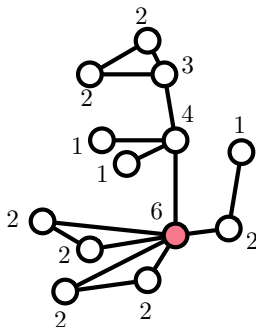
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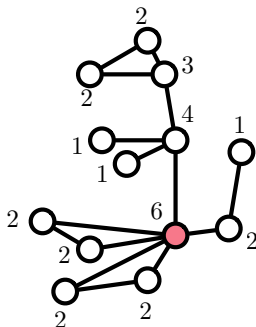
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- **Goal:** Maximize  $f$  by “walking” along edges and querying values
- Could use “vanilla random walk” with transition probabilities  $P_{ij} = \frac{w_{ij}}{d_i}$ , but can we leverage smoothness/structure of graph function?

# Metropolis-Hastings algorithm

- MH algorithm specified by target density  $p_f$  and proposal distribution  $Q$  (stochastic matrix)

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- Known convergence of MH algorithm to  $p_f$
- **Idea:** Build a density  $p_f$  maximized wherever  $f$  is maximized, hope that MH algorithm finds maximizers quickly

- 1 Initialize at random vertex  $i_0$

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  - **Theoretical results:** Rates of convergence in TV distance, hitting time bounds for both algorithms in terms of graph/function characteristics

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**Thank you!**